

**CLOVERDALE TOWN COUNCIL
SPECIAL MEETING MINUTES
FRIDAY, MAY 29, 2026**

The Cloverdale Town Council met in Special Session at 6:00 p.m. on Friday, May 29, 2026, in the Town Hall; 154 S. Main Street; Cloverdale, IN 46120.

CALL TO ORDER: President Jay called the meeting to order at 6:00 p.m.

PLEDGE TO THE FLAG: The Pledge of Allegiance was recited.

ROLL CALL: Present on Roll Call were Councilmembers Larry Fidler, Greg Jay, Justin Witt and Scott Stierwalt. Also present were Police Sergeant Wade Warren and Clerk Treasurer Kelly Maners.

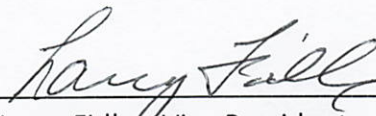
HIRING OF CLOVERDALE TOWN MARSHAL:

RESOLUTION 2026-4: With the passing of Marshal Hull, the Town Marshal position needs filled. The Town Council wished to promote from within the department. President Jay asked Sergeant Warren to tell a little about himself. He stated he had worked for the Cloverdale Police Department for 6 years and during that time has worked his way up the ranks and taken on more responsibility. Prior to that, he was a 2014 graduate of Cloverdale High School and a United States Marine from 2015-2019. He stated training and uniformity would be his first priorities for the Police Department. President Jay acknowledged Sergeant Warren had stepped up to the plate with the recent illness of Marshal Hull and maintained the reputation of the Police Department with his hard work. He also stated, over the last few years, Sergeant Warren has increased his knowledge and experience and is more than capable of handling this new responsibility. He is also spoken well of in the community. Councilmember Witt made a motion to accept Resolution 2026-4 and promote Sergeant Warren to Town Marshal. Councilmember Fidler seconded. The motion carried by unanimous vote. Resolution 2026-4 is adopted and Wade Warren is the new Town Marshal.

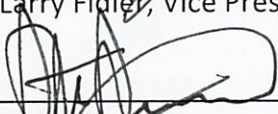
ADJOURNMENT: The meeting was adjourned by President Jay at 6:07 p.m.



Greg Jay, President



Larry Fidler, Vice President

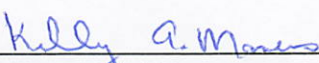


Scott Stierwalt



Justin Witt

Vacant



Kelly Maners, Clerk Treasurer